

Course Information
CSCI 140 Discrete Structures I

Professor

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Prerequisites

Placement into Math 160 or higher

Required Textbook

Haggard, Gary, Discrete Mathematics for Computer Science, ISBN: 9780534495015, Thomson Press, 2009 or latest edition.

Goals

Our main goals this term are to study discrete mathematical structures and their application to computer science including formal mathematical notation and proofs, algorithms, computer related arithmetic, propositional logic, predicate logic, set theory, relations, functions, matrices and combinatorics.

Grading

Assignments	30%
Class Participation	10%
Midterm Exam	30%
Final Exam	20%
Quizzes	10%

These percents are approximations only. Percents can change at any time without notice.

Each quiz or test may contain a laboratory component. Pop quizzes may take place without prior notice.

Attendance and Class Participation

You are expected to attend class regularly, read the textbook, complete assigned problems, participate in class discussions, and work productively in the laboratory. When you come thru the door of the classroom either during lab or class make sure your phones and ipods are shut off and put away. When you leave the classroom you may then turn them on. No vibrate mode, turn them all the way off. If you use your phone in any way (answer, call, text, etc) you will be escorted out of the classroom and you will receive a grade of "F" for the class participation for that day. If there is a quiz during that period you will receive a grade of "F" for that quiz and for anything else we do.

Make-up Quizzes/Tests/homework/Programs

There are no make-up quizzes, tests, programs or homework without official MU documented absence. If you miss a quiz or a test or homework you will receive a zero grade for that quiz/test/homework. There are no late assignments. Assignments must be delivered by the time and date specified for the assignment. Submit what you have for partial credit.